

**Amendments to the Abstract:**

Media Editing Method and Software therefore

A method of editing media clips on a primary remote server while viewing a sequence of the edited media clips consisting essentially of a plurality of computer files and software for achieving the method are disclosed on a local machine. A user of a local machine connected to a computer network, which may be a local area network (LAN), wide area network (WAN) or the wider internet uses a browser program to make a connection with a primary server on that network. The primary server hosts a database application which the user can update with media clip file ~~location information, sequencing information, and play variables associated with those media clips. The media clip file locations may be locally stored in the primary server, or on any other computer connected to the network allowing the user access to files thereon data.~~ The primary server also ~~runs software capable of decoding~~ decodes said media clip files and consecutively playing plays said files or portions thereof, ~~and on request from the local machine, such software and~~ consecutively retrieves relevant portions of the identified media clip files in the correct sequence and decodes same for play based on the relevant information in the database. ~~The played media clip files are thus retrieved and played on the primary server computer while the program of the invention is loaded on the local machine, typically within a browser type program which allows both the database to be updated and the played portions of the media clip files to be viewed.~~